

### AAS Animation & Game Art

# **Guided Pathway**

## Effective beginning with the 2021-2022 catalog

### First Year - Collin College

FIRST SEMESTER	SECOND SEMESTER
ARTC 1305 Basic Graphic Design	ARTC 1302 Digital Imaging I
ARTC 1325 Introduction to Computer Graphics	ARTV 1341 3-D Animation I
ARTV 1345 3-D Modeling and Rendering I	FLMC 1331 Video Graphics and Visual Effects I
ARTV 1371 Storyboard and Concept Development	GAME 1303 Introduction to Game Design and
<sup>c</sup> ENGL 1301 Composition I	Development
FLMC 1301 History of Animation Techniques	ARTV 1303 Basic Animation
18 credit hours	15 credit hours

### **Second Year - Collin College**

FIRST SEMESTER	SECOND SEMESTER
ARTV 2345 3-D Modeling and Rendering II	ARTV 2335 Portfolio Dev. for Animation (Capstone)
ARTV 2351 3-D Animation II	GAME 2325 3-D Animation II Character Set-Up
<sup>c</sup> Humanities/Fine Arts (see list below)	
<sup>c</sup> Mathematics/Natural Sciences (see list below)	<sup>c</sup> Social/Behavioral Sciences (see list below)
ARTV 1351 Digital Video or GAME 2359 Game &	<sup>c</sup> Speech (see list below)
Simulation Group Project	
15 credit hours	12 credit hours

### **AAS Animation & Game Art**

Contact your advisor at Collin College for information about applying for your associate degree. <sup>c</sup> Core Curriculum transferrable to any public college or university in Texas.

#### **Collin Options:**

<u>Mathematics/Natural Sciences</u> – choose one from: **MATH** 1314, 1316, 1324, 1325, 1332, 1342, 1350, 1351, 2305, 2318, 2320, 2412, 2413, 2414, 2415, **BIOL** 1406, 1407, 1408, 1409, 1414, 1415, 2401, 2402, 2402, 2404, 2406, 2416, 2420, 2421, **CHEM** 1405, 1411, 1412, 2423, 2425, **ENVR** 1401, 1402, **GEOL** 1401, 1402, 1403, 1404, 1445, 1447, **PHYS** 1401, 1402, 1403, 1404, 1405, 1410, 1415, 1417, 2425, 2426

<u>Humanities/Fine Arts</u> – choose one from: **ARTS** 1301, 1303, 1304, 1313, **DANC** 2303, **DRAM** 1310, 2361, 2362, 2366, **ENGL** 2322, 2323, 2327, 2328, 2332, 2333, 2341, **HIST** 2311, 2312, 2321, 2322, **HUMA** 1301, **MUSI** 1306, 1307, 1310, **PHIL** 1301, 1304, 2303, 2306, 2307, 2321

<u>Social/Behavioral Sciences</u> – choose one from: **ANTH** 2302, 2346, 2351, **ECON** 1301, 2301, 2302, **GOVT** 2305, 2306, **HIST** 1301, 1302, 2301, **PSYC** 2301, **SOCI** 1301, 1306

Speech - choose one from: **SPCH** 1311, 1315, 1321